

PacNOG 5

Papeete, French Polynesia 17 June 2009

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Introduction

Nagios: a measurement tool that actively monitors availability of devices and services:

- **Popular:** One of the most used open source network monitoring software packages.
- **Fast:** Uses CGI functionality written in C for faster response and scalability.
- Scalable: Can support up to thousands of devices and services.
- Modular
- Cool-Looking Web Interface[®]

"Cool-Looking Web Interface®"

<u>N</u>agios[®]

General

Home
Documentation

Monitoring



- 🔍 Host Detail
- Hostgroup Overview
- Hostgroup Summary
- Hostgroup Grid
- Servicegroup Overview
- Servicegroup Summa
- Servicegroup Grid
- 🖲 Status Map
- 🖲 3-D Status Map
- Service Problems
- Host Problems
 Output
 Output
- Network Outages

Show Host:

Comments

Process Info
Performance Info
Scheduling Queue

Reporting

- Trends
- Availability
- Alert Histogram
- Alert History
 Alert Summary
- Notifications
- Event Log

Current Network Status

Last Updated: Wed Jun 17 07:17:30 TAHT 2009 Updated every 90 seconds Nagios® 3.0.2 - <u>www.nagios.org</u> Logged in as *auest*

View Service Status Detail For All Host Groups View Status Overview For All Host Groups View Status Summary For All Host Groups View Status Grid For All Host Groups

Host Status Totals



Service Status Totals Warning Unknown Critical Pending 0 0 1 0

All Problems All Types
1 33

32

Host Status Details For All Host Groups

rview mary	Host ∱∳	Status ∱√	Last Check 🐴	Duration ᠰ	Status Information
	bb-gw1 🛛 🔌 🥸 🥵	UP	2009-06-17 07:13:37	0d 14h 29m 18s	PING OK - Packet loss = 0%, RTA = 3.75 ms
	bb-gw2 🔹 🌒	UP	2009-06-17 07:13:47	0d 14h 30m 12s	PING OK - Packet loss = 0%, RTA = 2.02 ms
/	mgmt-sw1 🖉 🍄	UP	2009-06-17 07:14:07	0d 14h 43m 26s	PING OK - Packet loss = 0%, RTA = 20.16 ms
	mgmt-sw2 🖅 🍄	UP	2009-06-17 07:14:27	0d 14h 26m 43s	PING OK - Packet loss = 0%, RTA = 2.61 ms
	<u>noc</u> (2) 🔐	UP	2009-06-17 07:14:47	0d 14h 29m 9s	PING OK - Packet loss = 0%, RTA = 0.12 ms
	pc101 (2)	UP	2009-06-17 07:15:27	0d 19h 16m 22s	PING OK - Patchet loss = 0%, RTA = 3.90 ms
	pc102	UP	2009-06-17 07:16:57	0d 17h 2m 38s	PING OK - Packet loss = 0%, RTA = 8.67 ms
	pc103 📿 🚰	UP	2009-06-17 07:17:14	0d 17h 0m 8s	PING OK - Packet loss = 0%, RTA = 3.93 ms
	pc104 🖉 🚏	UP	2009-06-17 07:10:37	0d 17h 2m 22s	PING OK - Packet loss = 0%, RTA = 3.72 ms
	pc105 🔗		2009-06-17 07:14:57	0d 16h 59m 52s	PING OK - Packet loss = 0%, RTA = 0.99 ms
	pc106 (0 []	UP	2009-06-17 07:11:17	0d 17h 2m 5s	PING OK - Packet loss = 0%, RTA = 3.79 ms
	<u>pc201</u> (?) 🔓	UP	2009-06-17 07:15:17	0d 16h 59m 35s	PING OK - Packet loss = 0%, RTA = 3.90 ms
	<u>pc202</u> (?)	UP	2009-06-17 07:15:37	0d 17h 1m 48s	PING OK - Packet loss = 0%, RTA = 2.31 ms
	<u>pc203</u> (2)	UP	2009-06-17 07:10:57	0d 16h 59m 18s	PING OK - Packet loss = 0%, RTA = 2.38 ms
	pc204 (?)	UP	2009-06-17 07:10:57	0d 17h 1m 32s	PING OK - Packet loss = 0%, RTA = 2.76 ms
	pc205 🖓	UP	2009-06-17 07:11:17	0d 16h 59m 2s	PING OK - Packet loss = 0%, RTA = 2.69 ms
	switch 🖅	UP	2009-06-17 07:11:27	0d 14h 25m 3s	PING OK - Packet loss = 0%, RTA = 3.96 ms

Modular

- Type of availability is largely delegated to plug-ins:
 - The product's architecture is simple enough that writing new plugins is fairly easy in the language of your choice.
 - There are many, many, many plug-ins available.

Features: Plug-Ins or Modular

- The Nagios package in Ubuntu comes with a number of pre-installed plugins:
- apt.cfg breeze.cfg dhcp.cfg disk-smb.cfg disk.cfg dns.cfg dummy.cfg flexlm.cfg fping.cfg ftp.cfg games.cfg hppjd.cfg http.cfg ifstatus.cfg ldap.cfg load.cfg mail.cfg mrtg.cfg mysql.cfg netware.cfg news.cfg nt.cfg ntp.cfg pgsql.cfg ping.cfg procs.cfg radius.cfg real.cfg rpc-nfs.cfg snmp.cfg ssh.cfg tcp_udp.cfg telnet.cfg users.cfg vsz.cfg

There are many more available (e.g.)...

http://sourceforge.net/projects/nagiosplugins

Fast and Scalable

- Compiled, binary CGIs and common plug-ins for faster performance.
- Parallel checking and forking of checks to support large numbers of devices.
 - This has been considerably improved in version 3 of Nagios.
- Improvement of efficiency is a controversial topic in the Nagios community. There is now a fork, *icinga*, trying to re-write Nagios in a different manner.

- Uses "intelligent" checking capabilities.
 - Attempts to distribute the server load of running Nagios (for larger sites) and the load placed on devices being checked.
- Configuration is done in simple, plain text files, that can contain much detail and are based on templates.
- Nagios reads it's configuration from an entire directory. You decide how to define individual files.

- Topology Aware: To determine dependencies.
 - Differentiates between what is down vs. what is not available. This way it avoids running unnecessary checks. This is done using parent-child relationships between devices.
- Notifications: How they are sent is based on combinations of:
 - Contacts and lists of contacts.
 - Devices and groups of devices
 - Services and groups of services
 - Defined hours by persons or groups.
 - The state of a service.

Service state:

- When configuring a service you have the following notification options:
 - **d:** DOWN: The service is down (not available)
 - **u:** UNREACHABLE: When the host is not visible
 - r: RECOVERY: (OK) Host is coming back up
 - f: FLAPPING: When a host first starts or stops or it's state is undetermined.
 - **n:** NONE: Don't send any notifications





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How Checks Work

- A node/host/device consists of one or more service checks (PING, HTTP, MYSQL, SSH, etc)
- Periodically Nagios checks each service for each node and determines if state has changed. State changes are:
 - CRITICAL
 - WARNING
 - UNKNOWN
- For each state change you can assign:
 - Notification options (as mentioned before)
 - Event handlers (scripts, actions to take)

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How Checks Work

- **Parameters:** Set in /etc/nagios3/nagios.cfg:
 - Normal checking interval
 - Re-check interval
 - Maximum number of checks.
 - Period for each check
- Services check(s) only happen when a node responds (ping check or "is alive = yes"):
 - Remember a node can be:
 - DOWN
 - UNREACHABLE

(What's the difference?)

How Checks Work: 2

In this manner it can take some time before a host changes its state to "down" as Nagios first does a service check and then a node check.

By default Nagios does a node check 3 times before it will change the nodes state to down.

You can, of course, change all this.

- /etc/nagios3/nagios.cfg
- Lots of configuration settings and combinations
- Default settings have been tested for large install

The Concept of "Parents"

- Nodes can have parents.
 - For example, the parent of a PC connected to the switch mgmt-sw1 would be mgmt-sw1.
 - This allows us to specify the network dependencies that exist between machines, switches, routers, etc.
 - This avoids having Nagios send alarms when a parent does not respond.
 - Note: A node can have multiple parents.

The Idea of Network Viewpoint

- Where you locate your Nagios server will determine your point of view of the network.
- Nagios allows for parallel Nagios boxes that run at other locations on a network.
- Often it makes sense to place your Nagios server nearer the border of your network vs. in the core, or...

Have someone else run checks for you from an external location as well.

Network Viewpoint



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Nagios Configuration Files



Configuration Files

- Located in /etc/nagios3/ (in Ubuntu)
- Important files include:
 - cgi.cfg
 Controls the web interface and security options.
 - commands.cfg The commands that Nagios uses for notifications (i.e. sending email)
 - nagios.cfg
 Main configuration file.
 - conf.d/* All other configuration goes here!

Configuration Files

Under conf.d/* (sample only)

- contacts_nagios3.cfg
- generic-host_nagios2.cfg
- generic-service_nagios2.cfg
- hostgroups_nagios2.cfg
- services_nagios2.cfg
- timeperiods_nagios2.cfg

users and groups

default host template

default service template

groups of nodes

what services to check

when to check and who to notifiy

Configuration Files

Under conf.d some other possible configfiles:

- Default route definition host-gateway.cfg
- Additional node information extinfo.cfg
- servicegroups.cfig
- Iocalhost.cfg
- pcs.cfg/servers.cfg
- switches.cfg
- routers.cfg

Groups of nodes and services

- Define the Nagios server itself
- Sample definition of PCs (hosts) Definitions of switches (hosts)
 - Definitions of routers (hosts)

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Main Configuration Details

- Global settings
- File: /etc/nagios2/nagios.cfg
 - Says where other configuration files are.
 - General Nagios behavior:
 - For large installations you should tune the installation via this file.
 - See: Tunning Nagios for Maximum Performance http://nagios.sourceforce.net/docs/2_0/tuning.html

CGI Configuration

/etc/nagios3/cgi.cfg

- You can change the CGI directory if you wish
- Authentication and authorization for Nagios use.
 - Activate authentication via Apache's .htpasswd mechanism, or using RADIUS or LDAP.
 - Users can be assigned rights via the following variables:
 - authorized_for_system_information
 - authorized_for_configuration_information
 - authorized_for_system_commands
 - authorized_for_all_services
 - authorized_for_all_hosts
 - authorized_for_all_service_commands
 - authorized_for_all_host_commands

Time Periods

conf.d/timeperiods_nagios2.cfg: defines the base periods that control checks, notifications, etc.

- Defaults: 24 x 7
- Could adjust as needed, such as work week only.
- Could adjust a new time period for "outside of regular hours", etc.

# '24x7'			
define timeperiod{			
timeperiod_name	24x7		
alias	24 Hours A Day, 7 Days A Week		
sunday	00:00-24:00		
monday	00:00-24:00		
tuesday	00:00-24:00		
wednesday	00:00-24:00		
thursday	00:00-24:00		
friday	00:00-24:00		
saturday	00:00-24:00		
}			

Configuring Service/Host Checks

Define how you are going to test a service.

'check-host-alive' command definition define command { command name check-host-alive command line \$USER1\$/check ping -H \$HOSTADDRESS\$ -w 2000.0,60% -c 5000.0,100% -p 1 -t 5

Located in /etc/nagios-plugins/config, then adjust in /etc/nagios3/conf.d/services_nagios2.cfg

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Notification Commands

 Allows you to utilize any command you wish. You can do this for generating tickets in RT:

```
# 'notify-by-email' command definition
define command{
        command_name notify-by-email
        command_line /usr/bin/printf "%b" "Service: $SERVICEDESC$\nHost:
$HOSTNAME$\nIn: $HOSTALIAS$\nAddress: $HOSTADDRESS$\nState:
$SERVICESTATE$\nInfo: $SERVICEOUTPUT$\nDate: $SHORTDATETIME$" | /bin/mail -s
'$NOTIFICATIONTYPE$: $HOSTNAME$/$SERVICEDESC$ is $SERVICESTATE$'
}
```

From:nagios@nms.localdomainTo:grupo-redes@localdomainSubject:Host DOWN alert for switch1!Date:Thu, 29 Jun 2006 15:13:30 -0700

Host: switch1 In: Core_Switches State: DOWN Address: 111.222.333.444 Date/Time: 06-29-2006 15:13:30 Info: CRITICAL - Plugin timed out after 6 seconds

Nodes and Services Configuration

- Based on templates
 - This saves lots of time avoiding repetition
 - Similar to Object Oriented programming
- Create default templates with default parameters for a:
 - generic node
 - generic service
 - generic contact

Generic Node Configuration

define host{		
name	generic-host	
notifications enabled	1	
event handler enabled	1	
flap detection enabled	1	
process perf data	1	
retain status information	1	
retain nonstatus information	1	
check command	check-host-alive	
max check attempts	5	
notification interval	60	
notification period	24x7	
notification options	d,r	
contact groups	nobody	
register	0	
}		

Individual Node Configuration

define host {
 use
 host_name
 alias
 address
 parents
 contact_groups

generic-host switch1 Core_switches 192.168.1.2 router1 switch_group

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Generic Service Configuration

define service{		
name	generic-service	
active_checks_enabled	1	
passive checks enabled	1	
parallelize check	1	
obsess over service	1	
check freshness	0	
notifications enabled	1	
event_handler_enabled	1	
flap detection enabled	1	
process perf data	1	
retain status information	1	
retain nonstatus information	1	
is volatile	0	
check period	24x7	
max check attempts	5	
normal check interval	5	
retry check interval	1	
notification interval	60	
notification period	24x7	
notification options	c,r	
register	0	
}		

Individual Service Configuration

define service {	
host_name	switch1
use	generic-service
service_description	PING
check_command	check-host-alive
max_check_attempts	5
normal check interval	5
notification_options	c,r,f
contact groups	switch-group
}	

Beeper/SMS Messages

- It's important to integrate Nagios with something available outside of work
 - Problems occur after hours... (unfair, but true)
- A critical item to remember: an SMS or message system should be independent from your network.
 - You can utilize a modem and a telephone line
 - Packages like sendpage, qpage, gnoki can help.

Some References

- http://www.nagios.org/
- http://sourceforge.net/projects/nagiosplugins
- http://www.nagiosexchange.org/
- http://www.debianhelp.co.uk/nagios.htm
- http://www.nagios.com/: Commercial Nagios support
- Nagios, by O'Reilly Media, Inc.
- Nagios. System and Network Monitoring, by Wolfgang Barth.