DNSSEC deployment

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Overview

- We will talk about:
 - the problems that DNSSEC addresses
 - the protocol and implementations
 - the practical problems tied to real-world deployment
- We will cover the state of things with regards to deployment (root signature, alternatives, ...)

Contents

- Scope of the problem
- DNS reminders
- Basics of DNSSEC
- Operations
- Issues (what isn't solved) & other aspects
- Status of DNSSEC today

What's the problem?

So what are the issues?

DNS Cache Poisoning

- -Forgery: respond before the intended nameserver
- -Redirection of a domain's nameserver
- -Redirection of NS records to another target domain

DNS Hijacking

- -Response to non-existent domains
- -Rogue DNS servers

These have been spotted in the wild – code IS available...

What's the problem?

What risks ?

See Dan Kaminsky's slides for the extent of the risks

- -MANY case scenarios
- -Scary stuff:
 - →MX hijacking
 - Entire domain redirection
 - → Take a large .COM offline
 - Complete spoofing of a bank's DNS info
 - More fun stuff

Refresher

DNS reminders

ISC BIND zone file format is commonly used, and we will use this notation here.

zone.	SOA (2009022401	;	serial
		1d	;	refresh
		12h	;	retry
		lw	;	expire
		1h)	;	neg. TTL

zone. NS ns.zone. NS ns.otherzone.

zone. MX 5 server.otherzone. www.zone. A 1.2.3.4

• • •

DNS reminders

Record structure:

NAME [TTL] TYPE DATA (type specific) host.zone. 3600 A 10.20.30.40 sub.zone. 86400 MX 5 server.otherzone.

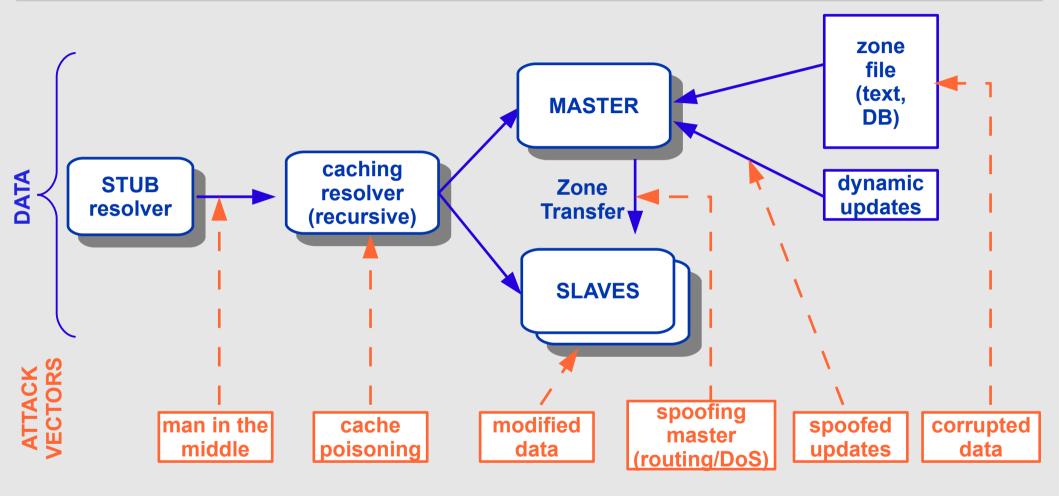
DNS reminders

• Multiple resource records with same name and type are grouped into Resource Record Sets (RRsets):

<pre>mail.zone. mail.zone.</pre>	MX MX	5 server1.zone. 10 server2.zone.	} RRset
<pre>server1.zone. server1.zone. server1.zone.</pre>	A A A	10.20.30.40 10.20.30.41 10.20.30.42	} RRset
<pre>server1.zone. server1.zone.</pre>		2001:123:456::1 2001:123:456::2	} RRset
server2.zone.	A	11.22.33.44	} RRset

DNS points of attack

DNS Data Flow Points of attack



DNSSEC concepts

Public key cryptography refresher

DNSSEC quick summary

- Data authenticity and integrity by signing the Resource Records Sets with private key
- Public DNSKEYs published, used to verify the RRSIGs (Resource Record Signatures)
- Children sign their zones with their private key
 - Authenticity of that key established by signature (checksum) by the parent of the delegation signer (DS) record (i.e. the record used to identify the DNSSEC signing key of a delegated zone).
- Repeat for parent...
- Not that difficult on paper
 - Operationally, it is a bit more complicated

DNSSEC overview

- **DNS SECurity extensions**
- Concepts
- New Resource Records (DNSKEY, RRSIG, NSEC/NSEC3 and NS)
- New packet options (CD, AD, DO)
- Setting up a Secure Zone
- Delegating Signing Authority
- Key Rollovers

DNSSEC concepts

- Changes DNS trust model from one of "open" and "trusting" to one of "verifiable"
- Extensive use of public key cryptography to provide:
 - -Authentication of origin
 - -Data integrity
 - -Authenticated denial of existence
- No attempt to provide confidentiality
- DNSSEC does not place computational load on the authoritative servers (!= those *signing* the zone)
- No modifications to the core protocol
 - -Can coexist with today's infrastructure
 - →... kind of (EDNS0)

DNSSEC concepts

- Build a chain of trust using the existing delegationbased model of distribution that is the DNS
- Don't sign the entire zone, sign a RRset



Note: the parent <u>DOES NOT</u> sign the child zone.
 The parent signs a *pointer* (hash) to the *key* used to sign the data of child zone (important!)

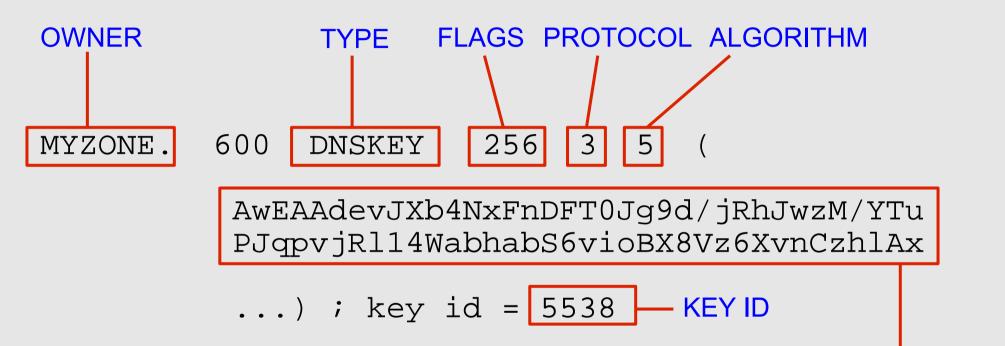
New Resource Records

DNSSEC: new RRs

Adds four new DNS Resource Records*:

- **1 DNSKEY**: Public key used in zone signing operations.
- 2 **RRSIG**: RRset signature
- **3 NSEC/NSEC3**: Returned as verifiable evidence that the name and/or RR type does not exist
- **4 DS**: Delegation Signer. Contains the *hash* of the public key used to sign the key which itself will be used to sign the zone data. Follow DS RR's until a "trusted" zone is reached (ideally the root).

DNSSEC: DNSKEY RR



PUBLIC KEY

(BASE64)

- FLAGS determines the usage of the key (more on this...)
- PROTOCOL is always 3 in the current version of DNSSEC
- ALGORITHM can be:
 - 0 reserved
 - 1 RSA/MD5 (deprecated)
 - 2 Diffie/Hellman
 - 3 DSA/SHA-1 (optional)
 - 4 reserved
 - 5 RSA/SHA-1 (mandatory)

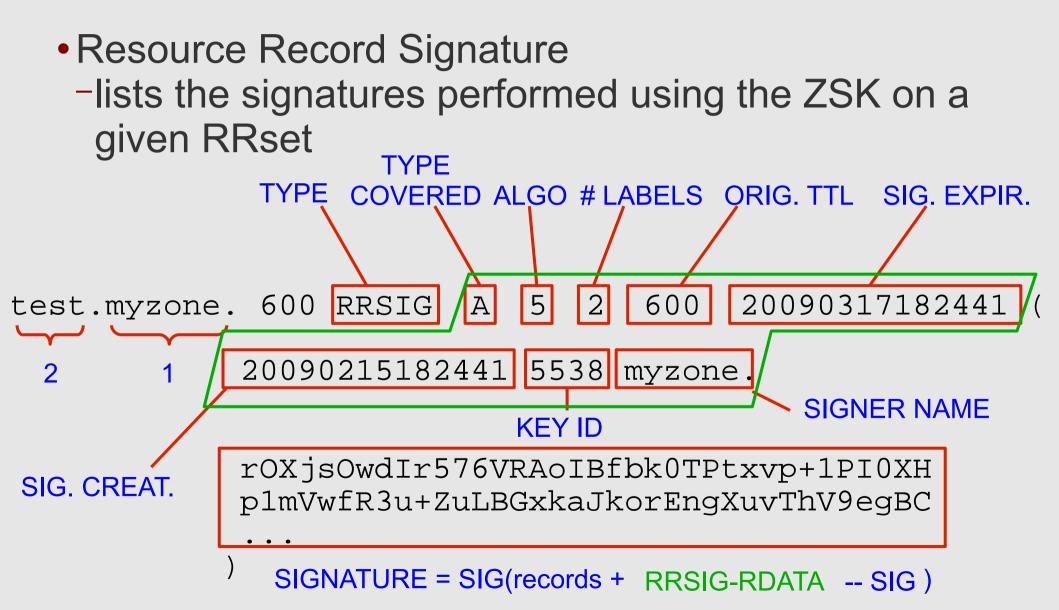
DNSSEC: DNSKEY RR

- There are in practice at least two DNSKEY pairs for every zone:
 - -Originally, one key-pair (public, private) defined for the zone:
 - private key used to sign the zone data (RRsets)
 public key published (DNSKEY) in zone
 DS record (DNSKEY hash) published in parent zone, and signed in turn with rest of data
- Problem with using a single key:
 - to update this key, DS record in parent zone needs to be updated (since DS is fingerprint of public key)
 Introduction of Key Signing Key (flags = 257)

DNSSEC: KSK and ZSK

- To allow for key updates ("rollovers"), generate two keys:
 - -Key Signing Key (KSK)
 - pointed to by parent zone (Secure Entry Point), in the form of DS (Delegation Signer)
 - Jused to sign the Zone Signing Key (ZSK)
 - Zone Signing Key (ZSK)
 signed by the Key Signing Key
 used to sign the zone data RRsets
- This decoupling allows for independent updating of the ZSK without having to update the KSK, and involve the parent less administrative interaction.

DNSSEC: RRSIG



DNSSEC: RRSIG

- By default:
 - -Signature creation time is 1 hour before
 - -Signature expiration is 30 days from now
 - -Needless to say, proper timekeeping (NTP) is strongly recommended
- What happens when the signatures run out ? -SERVFAIL...
 - -Your domain effectively disappears from the Internet -... more on this later
- Note that the keys do not expire.
- Therefore, *regular* re-signing is part of the operations process (not only when changes occur)
 - -the entire zone doesn't have to be resigned...

- NSEC proof of non-existence
- Remember, the authoritative servers are serving precalculated records. No on-the-fly generation is done.
 - -NSEC provides a pointer to the <u>Next</u> <u>SEC</u> ure record in the chain of records.
 - * "there are no other records between this one and the next", signed.
 - -The entire zone is sorted lexicographically:

```
myzone.
sub.myzone.
test.myzone.
```

myzone. 10800 NSEC test.myzone. NS SOA RRSIG NSEC DNSKEY

myzone. 10800 RRSIG NSEC 5 1 10800 20090317182441 (20090215182441 5538 myzone.

> ZTYDLeUDMlpsp+IWV8gcUVRkIr7KmkVS5TPH KPsxgXCnjnd8qk+ddXlrQerUeho4RTq8CpKV

- Last NSEC record points back to the first.
- Problem:
 - -Zone enumeration (walk list of NSEC records)
 - -Yes, DNS shouldn't be used to store sensitive information, but future uses may require this "feature" (data privacy laws)

- If the server responds NXDOMAIN:
 - -One or more NSEC RRs indicate that the name (or a wildcard expansion) does not exist
- If the server's response is NOERROR:
 - -...and the answer section is empty
 The NSEC proves that the TYPE did not exist

• What about NSEC3 ?

-We won't get into details here, but the short story is:

- Don't sign the name of the Next SECure record, but a hash of it
 Still possible to prove non existence, without revealing name
 - Still possible to prove non-existence, without revealing name.
- This is a simplified explanation. RFC 5155 covering NSEC3 is 53 pages long.
- Also introduces the concept of "opt-out" (see section 6 of the RFC) which has uses for so-called delegation-centric zones with unsigned delegations – in short: don't bother signing RRsets for delegations which you know don't implement DNSSEC.

DNSSEC: DS

- Delegation Signer
- Hash of the KSK of the child zone
- Stored in the parent zone, together with the NS RRs indicating a delegation of the child zone
- The DS record for the child zone is signed *together* with the rest of the parent zone data NS records are *NOT* signed (they are a hint/pointer)

myzone. DS 61138 5 1
F6CD025B3F5D0304089505354A0115584B56D683
myzone. DS 61138 5 2
CCBC0B557510E4256E88C01B0B1336AC4ED6FE08C826
8CC1AA5FBF00 5DCE3210

digest = hash(canonical FQDN on KEY RR | KEY_RR_rdata)

DNSSEC: DS

- Two hashes generated by default:
 - -1 SHA-1 MANDATORY
 - -2 SHA-256 MANDATORY
- New algorithms are being standardised upon
- This will happen continually as algorithms are broken/proven to be unsafe

DNSSEC: new fields

- Updates DNS protocol at the packet level
- Non-compliant DNS recursive servers should ignore these:
 - CD: Checking Disabled (ask recursing server to not perform validation, even if DNSSEC signatures are available and verifiable, i.e.: a Secure Entry Point can be found)
 - AD: Authenticated Data, set on the answer by the validating server if the answer could be validated, and the client requested validation
- A new EDNS0 option
 - DO: DNSSEC OK (EDNS0 OPT header) to indicate client support for DNSSEC options

Live demo using dig

Security Status of Data (RFC4035)

• Secure

 Resolver is able to build a chain of signed DNSKEY and DS RRs from a trusted security anchor to the RRset

• Insecure

 Resolver knows that it has no chain of signed DNSKEY and DS RRs from any trusted starting point to the RRset

• Bogus

- Resolver believes that it ought to be able to establish a chain of trust but for which it is unable to do so
- May indicate an attack but may also indicate a configuration error or some form of data corruption

Indeterminate

- Resolver is not able to determine whether the RRset should be signed

Signing a zone...

Enabling DNSSEC

Multiple systems involved

-Stub resolvers

Nothing to be done... but more on that later

-Caching resolvers (recursive)

- Enable DNSSEC validation
- →Configure trust anchors manually, or use DLV
- -Authoritative servers
 - Enable DNSSEC logic (if required)
 - Signing & serving need not be performed on same machine
 - -Signing system can be offline

Signing the zone

- 1.Generate keypair
- 2.Include public DNSKEYs in zone file
- 3.Sign the zone using the secret keys
- 4. Publishing the zone
- 5. Push DS record up to your parent
- 6.Wait...

1. Generating the keys

- # Generate ZSK
- dnssec-keygen -a rsashal -b 1024 -n ZONE myzone
- # Generate KSK
- dnssec-keygen -a rsashal -b 2048 -n ZONE -f KSK myzone
- This generates 4 files:
 - Kmyzone.+005+*id_of_zsk*.key
 - Kmyzone.+005+id_of_zsk.private
 - Kmyzone.+005+*id_of_ksk*.key
 - Kmyzone.+005+id_of_ksk.private

2. Including the keys into the zone

Include the DNSKEY records for the ZSK and KSK into the zone, to be signed with the rest of the data:

cat Kmyzone*key >>myzone

or add to the end of the zone file:

\$INCLUDE "Kmyzone.+005+id_of_zsk.key"
\$INCLUDE "Kmyzone.+005+id_of_ksk.key"

3. Signing the zone

Sign your zone

- # dnssec-signzone myzone
- dnssec-signzone will be run with all defaults for signature duration, the serial will not be incremented by default, and the private keys to use for signing will be automatically determined.
- Signing will:
 - Sort the zone (lexicographically)
 - -Insert:
 - -NSEC records
 - RRSIG records (signature of each RRset)
 - -DS records from child keyset files (for parent)
 - Generate key-set and DS-set files, to be communicated to the parent

4. Publishing the signed zone

- Publish signed zone by reconfiguring the nameserver to load the signed zonefile.
- ... but you still need to communicate the DS RRset in a secure fashion to your parent, otherwise no one will know you use DNSSEC

5. Pushing DS record to parent

- Need to securely communicate the KSK derived DS record set to the parent
 - -RFCs 4310, 5011
- ... but what if your parent *isn't* DNSSEC-enabled ?
 - -manually distributing your public keys is too complicated
 - -could there be an easier mechanism Until The Root Is SignedTM ?

Enabling DNSSEC in the resolver

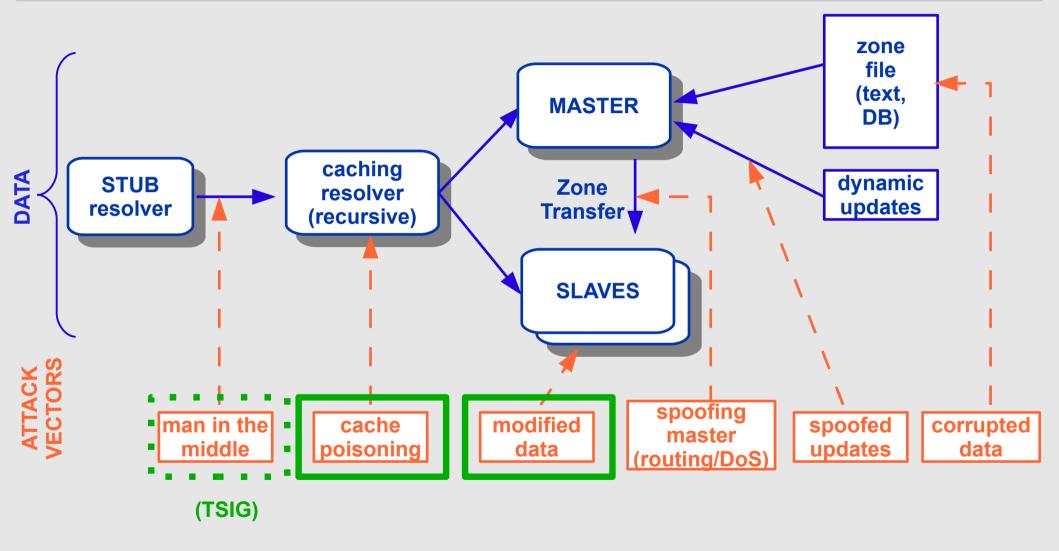
- Configure forwarding resolver to validate DNSSEC
 not strictly necessary, but useful if only to verify that your zone works
- Test...
- Remember, validation is only done in the resolver.



- Generating keys
- Signing and publishing the zone
- Resolver configuration
- Testing the secure zone

Questions so far ?

So, what does DNSSEC protect ?



PROTECTION BY DNSSEC

What doesn't it protect ?

- Confidentiality
 - -The data is not encrypted
- Communication between the stub resolver (i.e: your OS/desktop) and the caching resolver.
 For this, you would have to use TSIG, SIG(0), or you will have to trust your resolver
 - -It performs all validation on your behalf

Why the long timeframe ?

Many different reasons...

- -It's "complicated". Not much best practice. More and more tools are appearing. Operational experience is the keyword.
- -Risks of failure (failure to sign, failure to update) which will result in your zone disappearing
- -Specification has changed several times since the 90s
- -NSEC Allow(ed|s) for zone enumeration.
- -Until Kaminsky, maybe not obvious enough why we needed DNSSEC.
- -Delay in getting the root signed (politics)

Delegating Signing Authority

Using the DNS to Distribute Keys

- Secured islands make key distribution problematic
- Distributing keys through DNS:
 - -Use one trusted key to establish authenticity of other keys
 - -Building chains of trust from the root down
 - -Parents need to sign the keys of their children
- Only the root key needed in ideal world
 - -Parents always delegate security to child
 - -... but even with a signed root it doesn't help to sign if your parent TLD doesn't sign, or isn't signed itself...

Walking the Chain of Trust (thank you RIPE :)

Locally Configured

Trusted Key . 8907

(root).

•	DNSKEY () 5TQ3s (8907) ; KSK DNSKEY () lasE5 (2983) ; ZSK
	RRSIG DNSKEY () 8907 . 69Hw9
net.	DS 7834 3 1ab15 RRSIG DS () . 2983

net.

net.	DNSKEY () q3dEw (7834) ; KSK DNSKEY () 5TQ3s (5612) ; ZSK
	RRSIG DNSKEY () 7834 net. cMas
apricot.net.	DS 4252 3 1ab15 RRSIG DS () net. 5612

apricot.net.

apricot.net.	DNSKEY () rwx002 (4252) ; KSK DNSKEY () sovP42 (1111) ; ZSK
	RRSIG DNSKEY () 4252 apricot.net. 5t
www.apricot.net.	A 202.12.29.5 RRSIG A () 1111 apricot.net. a3

Ok, but what do we do Until The Root Is SignedTM ?

- Use of Trust Anchors, either explicitly configured or using third party providers
 - -A DNS resource record store that contains SEP keys for one or more zones.
- Two initiatives exist to provide these Trust Anchor Repositories.
 - -for TLDs
 - -for TLDs and other zones
- Note: this is our interpretation of the current situation, and does not necessarily reflect the position of the parties involved.

Trust Anchor Repositories... DLV and ITAR

DLV: DNSSEC Lookaside Validation

- -Alternative method for chain of trust creation and verification in a disjointed signed space (islands of trust)
- -DLV functions automatically (if the resolver is configured to do so) by looking up in a preconfigured "lookaside validation" zone

no need to fetch a list of anchors

ISC Initiative: https://www.isc.org/solutions/dlv

Trust Anchor Repositories... DLV and ITAR

ITAR: Interim Trust Anchor Repositories

- -Interim Trust Anchor Repository
- -IANA Trust Anchor Repository (Until The Root Is SignedTM)
 - Is targeted at TLDs
 - Lookup is not automatic
 - -list of anchors must be retrieved (one more operational constraint)
 - Already a beta program, several TLDs have already registered
 - https://itar.iana.org/

Trust Anchor Repositories... DLV and ITAR

- See the summary and discussions here:
 - "Using DNSSEC today" http://www.links.org/?p=542- "DNSSEC with DLV" http://www.links.org/?p=562
- ... the general consensus to be that DLV and ITAR complement each other

Operational Aspects

Signature expiration

- Signatures are per default 30 days (BIND)
- Need for regular resigning
 - To maintain a constant window of validity for the signatures of the existing RRset
 - -To sign new and updated RRsets
- Who does this ?
- The keys themselves do NOT expire... -But they do need to be rolled over...

Key Rollovers

- Try to minimise impact
 - -Short validity of signatures
 - -Regular key rollover
- Remember: DNSKEYs do not have timestamps
 -the RRSIG over the DNSKEY has the timestamp
- Key rollover involves second party or parties:
 - -State to be maintained during rollover
 - -Operationally expensive
- There is a standard for this: RFC5011 BIND 9.7 supports
- See http://www.potaroo.net/ispcol/2010-02/rollover.html



- Two methods for doing key rollover
 - -pre-publish
 - -double signature
- KSK and ZSK rollover use different methods (courtesy DNSSEC-Tools.org)



• ZSK Rollover Using the Pre-Publish Method

- 1. wait for old zone data to expire from caches (TTL)
- 2. sign the zone with the KSK and published ZSK
- 3. wait for old zone data to expire from caches
- 4. adjust keys in key list and sign the zone with new ZSK



• KSK Rollover Using the Double Signature Method

- 1. wait for old zone data to expire from caches
- 2. generate a new (published) KSK
- 3. wait for the old DNSKEY RRset to expire from caches
- 4. roll the KSKs
- 5. transfer new DS keyset to the parent
- 6. wait for parent to publish the new DS record
- 7. reload the zone

Automated toolkits

- Luckily, a number of toolkits already exist to make DNSSEC operations as smooth as possible
- Doesn't solve all problems yet, such as interaction with parent and children (DS management, ...), but take care of all the rough edges of running a PKI (yes, that's what it is...)
- http://www.dnssec.net/software
 - -www.opendnssec.org
 - -www.dnssec-tools.org
 - -http://www.ripe.net/projects/disi/dnssec_maint_tool/
 - -http://www.hznet.de/dns/zkt/

Deployment hurdles and other issues

Lack of operational experience...

Everyone talks about DNSSEC

- ... but few people have real hands-on experience with day-to-day operations
- One can't just turn DNSSEC on and off
 - stopping to sign a zone isn't enough
 parent needs to stop publishing DS record + signatures
- Failure modes are fairly well known, but recovery procedures cumbersome and need automated help

DS publication mechanisms

Few procedures documented for communicating the initial DS records to the parent

- -SSL upload ?
- -PGP/GPG signed mail ?
- -EPP extension (RFC4310)?
- Remember, this should happen automatically and reliably
- Redelegation or change of registrant when the zone is signed
 - -Share the key during the transition ?
 - -Turn off DNSSEC for the time ?
 - What if the original administrator is not cooperative ?
 Policy issues

EDNS0 and broken firewalls, DNS servers

DNSSEC implies EDNS0

- -Larger DNS packets means > 512 bytes
- -EDNS0 not always recognized/allowed by firewall
- -TCP filtering, overzealous administrators..
- Many hotel network infrastructures (maybe this one as well) do not allow DNSSEC records through

Application awareness

This could be a long term pain...

- Application's knowledge of DNSSEC ... is non-existent
 - -Users cannot see why things failed
 - Push support questions back to network staff
 Compare with SSL failures (for users who can read...)
- There are APIs currently 2
 - http://tools.ietf.org/id/draft-hayatnagarkar-dnsext-validator-api-07.txt
 - http://www.unbound.net/documentation/index.html

Firefox plugin example (pullup from DNS layer to user)
What if applications explicitly set +CD ?

Corporate environments

• Split DNS issues ? - How do we deal with:

www.corp.net. A 130.221.140.4 ; public
and
www.corp.net. A 10.2.4.6 ; private

- "Oh but you shouldn't do that, that's Not The Right Way!"
 - -... like NAT ?
 - -... and NSEC enumeration ?

Securing the last link

- Stub resolvers remain open to man in the middle attacks
 - -Not many ways around this
 - -Either trust your resolver, or use TSIG
 - -How to distribute keys ? (MS uses GSS-TSIG with Kerberos)
 - Resolvers not designed handled hundreds of thousands of clients with TSIG signing
 - -SIG(0) does not scale either